

# Travel and Heritage Club Event Report

## 1. Event Overview

**Event Name:** Charade Cities

**Date of Event:** 7th February 2025

**Venue:** VLTC L004, MNIT Jaipur

**Organized by:** Travel and Heritage Club, DSW, MNIT Jaipur

**Timings:** 2:00 PM - 4:00 PM

### Faculty Advisors:

- Dr. Om P Suthar (Mathematics)
- Dr. Dhiraj Raj(Civil)

### Student Coordinators:

- Yashashwini Upadhyay (General Secretary)
- Harshit Bihani (Joint Secretary)
- Tanuj Gangwal (Joint Secretary)
- Aman Kumar Saroj (Joint Secretary)

## 2. Introduction

The Travel and Heritage Club successfully organized **Charade Cities** as part of **Blitzschlag**, MNIT Jaipur's cultural festival. This engaging event combined elements of charades with geographical knowledge, challenging participants to guess cities based on non-verbal clues such as **acting or drawing**.

To add an extra layer of competition, teams also participated in a **city-themed quiz** after each successful guess, allowing them to earn additional points. The game encouraged teamwork, creativity, and quick thinking, making it a fun and dynamic event.

**Objective:** To enhance participants' knowledge of Indian cities while promoting creativity and teamwork in a fun-filled competition

**Target Audience:** Students from MNIT and other colleges

## 3. Event Highlights

### Description:

Charade Cities was an interactive guessing game where teams competed to identify cities based on non-verbal clues. The event combined **pantomime, sketching, and strategic thinking** to create an exciting and intellectually stimulating experience.

### Game Rules:

Each team consisted of **2-4 players**.

- Teams took turns giving **non-verbal clues** (acting or drawing) while others guessed.
- **No speaking or writing** was allowed during the game.
- A **time limit of 1-2 minutes per round** was set to maintain game pace.
- After a successful guess, teams answered a **city-themed quiz** for additional points.
- The team with the **most total points** at the end was declared the winner.

## Audience Participation & Response

The event saw an enthusiastic turnout, with close to **100 audience members** attending, with teams showcasing their creativity and teamwork skills. The **combination of acting, drawing, and city-based trivia** created an engaging atmosphere, with participants fully immersed in the challenge.

The structured gameplay ensured a smooth flow, with each round bringing excitement and intense competition. Many participants appreciated the unique format, stating that it was a refreshing and enjoyable way to test both **creativity and geographic knowledge**.

### 4. Sponsorship

This event was entirely self-organized by the Travel and Heritage Club, without any external sponsorship.

### 5. Feedback and Suggestions

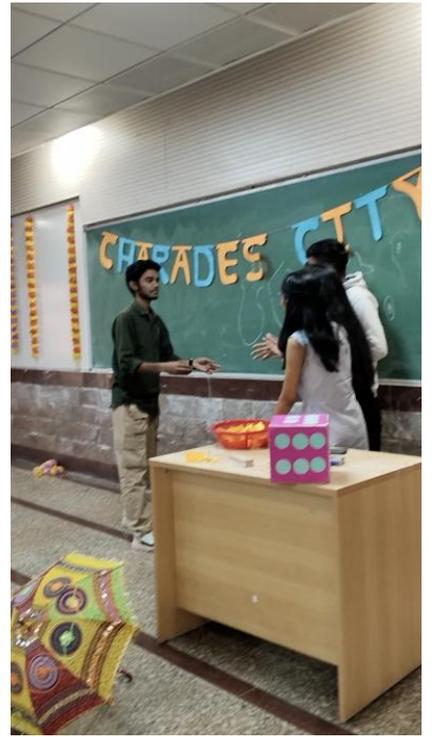
#### Participant Feedback:

- “A fantastic event that challenged both our creativity and knowledge!”
- “The quiz element made it even more engaging; it wasn’t just about guessing but also learning.”
- “Would love to participate in more events like this in the future!”

#### Suggestions for Improvement:

- Incorporating **more difficult city clues** for added challenge.
- Introducing **regional rounds** focused on specific parts of the world.
- Allowing **audience involvement** through live voting or interactive sessions.









Charade Cities was a huge success, blending **teamwork, creativity, and geographical knowledge** into an engaging format. The **combination of non-verbal clues and a city-themed quiz** kept participants entertained and challenged. The overwhelming positive response ensures that similar interactive events will be considered for future editions of **Blitzschlag**, further enhancing the cultural and intellectual experience at MNIT Jaipur.